

# What is the Semantic Web?

The Semantic Web aims to make information on the World Wide Web accessible to computers.

- Not only parsable by computers (i.e., XML), but also understandable (in some sense) by computers.
- Prior agreements between humans are not needed to provide meaning (as is the case for XML).
- Human guidance is not always needed.

Scientific American, May 2001:



# THE SEMANTIC WEB

A new form of Web content  
that is meaningful to computers  
will unleash a revolution of new abilities

by  
TIM BERNERS-LEE,  
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- Realising the complete “vision” is too hard for now (probably)
- But we can make a start by adding **semantic annotation** to web resources

# What is Knowledge Representation?

Knowledge Representation aims to make information accessible to computers.

- Not only parsable by computers (i.e., databases) but also understandable (in some sense) by computers.
- Prior agreements between humans are not needed to provide meaning (as is the case for databases).
- Human guidance is not always needed.

# Why the Semantic Web matches Knowledge Representation

- Semantic Web is not just data
  - Divergent interpretations of reality
  - Missing information (and not just null values)
- Doesn't match assumptions of databases or object-oriented programming
  - Open world (no closed-world assumption)
  - Objects change status over time
- Semantic Web is a representation system

# Differences between Knowledge Representation and Databases

- Database (relational, object-oriented, semi-structured) assumptions
  - All relevant information is known (not there implies not true)
  - All information is definite
    - No disjunction, as in John's friend is either Susan or Bill
  - Objects have a single minimal class/type
    - Can't have John is both a student and an employee (unless there is a student-employee class/type)
- Knowledge Representation assumptions
  - Relevant information may be missing
    - E.g., no information about John's friends doesn't mean that he doesn't have any
  - Indefinite information may be present
    - E.g., John has a friend, but who it is is not known
  - Multiple (and changing types) allowed

# The Semantic Web and/vs Knowledge Representation

- The Semantic Web is both an opportunity and a challenge for Knowledge Representation
  - An opportunity because the Semantic Web is (or will be) a source of information with very similar goals to those of Knowledge Representation
  - A challenge because some of the characteristics of the Semantic Web violate some of the assumptions that have generally been held in Knowledge Representation
- Knowledge Representation is both a resource and a cautionary tale for the Semantic Web
  - Knowledge Representation techniques can be utilized in the Semantic Web
  - Problems encountered in Knowledge Representation have already plagued the Semantic Web.

# Why Knowledge Representation is a resource for the Semantic Web

- Knowledge Representation provides formal rigor
  - Meaning of information-bearing constructs are formally determined
    - Needed for computers to process the constructs (compare with formal syntax, also required for computer processing)
- Knowledge Representation is concerned with reasoning
  - Determining what follows from a collection of information
  - Provides an account of what can be (reliably) done by a computer
- Knowledge Representation systems are becoming quite powerful and reliable



# Why Knowledge Representation is a cautionary tale for the Semantic Web

- Early Knowledge Representation was not formal
  - Lead to many interminable debates about the meaning of constructs
  - Current work in Knowledge Representation is very concerned with the formal meaning of constructs
- Computing with representations is difficult
  - Many problems are intractable or even undecidable
  - Lead to a retreat to simpler languages
  - Current systems are quite capable, even on expressive languages
    - Heavily optimized code
    - Computers are much more powerful

# Why the Semantic Web is an opportunity for Knowledge Representation

- The World Wide Web forms a (very) large source of information (albeit in awkward formats)
- The Semantic Web aims to transform much of this information into a form compatible with the goals of Knowledge Representation
- The Semantic Web also will contain services that can be controlled by other computers (and reasoned about)
  - A potential solution to the Grounding Problem in Knowledge Representation

# Why the Semantic Web is a challenge for Knowledge Representation

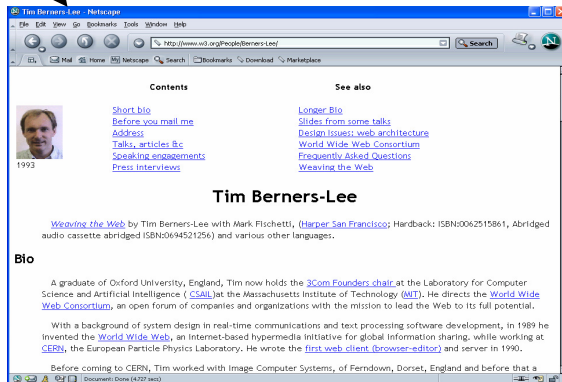
- Very large amounts of information will be part of the Semantic Web
  - Can overwhelm formal reasoning methods
- The Semantic Web contains differing interpretations of reality
  - Which one(s) to choose?
- Recovering from inconsistencies
  - How to determine how inconsistencies arise
  - How to determine who to trust

Why is the Semantic Web  
a good idea?

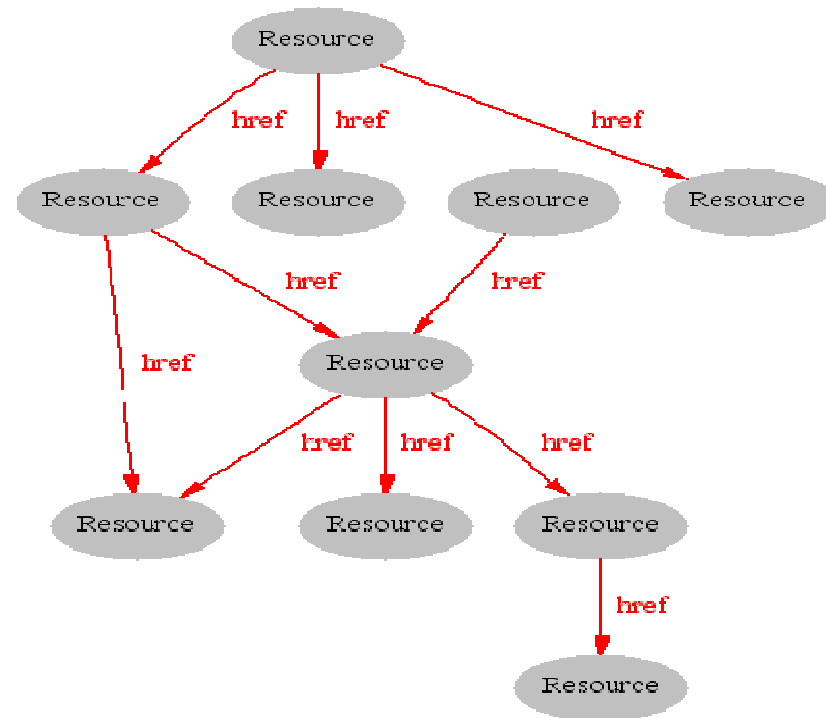
# Where we are Today: the Syntactic Web



The screenshot shows the homepage for the Eleventh International World Wide Web Conference (WWW 2002) held at the Sheraton Waikiki Hotel in Honolulu, Hawaii, from May 7-11, 2002. The page features a navigation menu on the left with links for Conference Proceedings, Call for Participation, Program, Registration Information, Hotel Accommodation, Conference Committee, Sponsorship/Exhibition Opportunities, Volunteer Information, Information about Hawaii, and Previous & Future WWW Conferences. The main content area includes a list of registered participants from various countries, a 'REGISTER NOW' button, and a section for featured speakers, including Tim Berners-Lee and Richard A. Dainoff.



The screenshot shows a web browser window displaying the personal website of Tim Berners-Lee. The page has a 'Contents' section with links to 'Short bio', 'Before you mail me', 'Address', 'Talks, articles &c', and 'Press interviews'. There is also a 'See also' section with links to 'Longer Bio', 'Slides from some talks', 'Design Issues: web architecture', 'World Wide Web Consortium', 'Frequently asked Questions', and 'Weaving the Web'. A bio section follows, mentioning his role as the 3Com Founders' chair at MIT and his work on the World Wide Web.



[Hendler & Miller 02]

# The Syntactic Web is...

- **A hypermedia, a digital library**
  - A library of documents called (web pages) interconnected by a hypermedia of links
- **A database, an application platform**
  - A common portal to applications accessible through web pages, and presenting their results as web pages
- **A platform for multimedia**
  - BBC Radio 4 anywhere in the world! Terminator 3 trailers!
- **A naming scheme**
  - Unique identity for those documents

A place where computers do the presentation (easy) and people do the linking and interpreting (hard).

Why not get computers to do more of the hard work?

# Hard Work using the Syntactic Web...

Find images of Peter Patel-Schneider, Frank van Harmelen and Alan Rector...



Rev. Alan M. Gates, Associate Rector of the Church of the Holy Spirit, Lake Forest, Illinois

# Impossible (?) using the Syntactic Web...

- Complex queries involving **background knowledge**
  - Find information about “animals that use sonar but are not either bats or dolphins”
- Locating information in **data repositories**
  - Travel enquiries
  - Prices of goods and services
  - Results of human genome experiments
- Finding and using “**web services**”
  - Visualise surface interactions between two proteins
- Delegating complex tasks to web “**agents**”
  - Book me a holiday next weekend somewhere warm, not too far away, and where they speak French or English



# What is the Problem?

- Consider a typical web page:

The screenshot shows the homepage for the 11th International World Wide Web Conference (WWW 2002) held at the Sheraton Waikiki Hotel in Honolulu, Hawaii, from May 7-11, 2002. The page features a navigation menu on the left with links for Conference Proceedings, Call for Participation, Program, Registration Information, Hotel Accommodation, Conference Committee, Sponsorship/Exhibition Opportunities, Volunteer Information, Information about Hawaii, and Previous & Future WWW Conferences. The main content area includes a header with the URL <http://www2002.org>, the conference title, location, and dates, and a slogan: "1 LOCATION. 5 DAYS. LEARN. INTERACT." Below this, it lists registered participants from various countries and a "REGISTER NOW" button. A paragraph describes the conference as a prestigious series organized by the International World Wide Web Conference Committee (IW<sup>3</sup>C<sup>2</sup>), the University of Hawaii, and the Pacific Telecommunications Council (PTC). The bottom section, titled "FEATURED SPEAKERS (CONFIRMED)", lists speakers such as Tim Berners-Lee, Richard A. DeMillo, and Ian Foster, each with a small portrait and a brief bio.

- Markup consists of:
  - rendering information (e.g., font size and colour)
  - Hyper-links to related content
- Semantic content is accessible to humans but not (easily) to computers...

# What information can we see...

## **WWW2002**

**The eleventh international world wide web conference**

**Sheraton waikiki hotel**

**Honolulu, hawaii, USA**

**7-11 may 2002**

**1 location 5 days learn interact**

**Registered participants coming from**

**australia, canada, chile denmark, france, germany, ghana, hong kong, india,  
ireland, italy, japan, malta, new zealand, the netherlands, norway,  
singapore, switzerland, the united kingdom, the united states, vietnam,  
zaire**

**Register now**

**On the 7<sup>th</sup> May Honolulu will provide the backdrop of the eleventh  
international world wide web conference. This prestigious event ...**

**Speakers confirmed**

**Tim berners-lee**

**Tim is the well known inventor of the Web, ...**

**Ian Foster**

**Ian is the pioneer of the Grid, the next generation internet ...**









# Need to Add “Semantics”

Two very different possible approaches:

1. **External agreement** on meaning of annotations
  - Agree on the meaning of a set of annotation tags, e.g., Dublin core
  - Problems with this approach
    - Inflexible
    - Limited number of things can be expressed
2. Use on-line **Ontologies** to specify meaning of annotations
  - Ontologies provide a vocabulary of terms
  - New terms can be formed by combining existing ones
  - Meaning (**semantics**) of such terms is formally specified
  - Can also specify relationships between terms in multiple ontologies

Semantic Web takes second approach

# Characteristics of the Semantic Web

- Part of the Web
  - Uses Web addressing (URIs)
  - Adheres to Web philosophy
  - Connected to the rest of the Web (e.g, services)
- *Large* part of the Web
  - Very many connected documents
  - Diverse, conflicting
- Semantic
  - Contains ontological information about meaning of objects



# What are Ontologies?

# Ontology: Origins and History

## Ontology in Philosophy

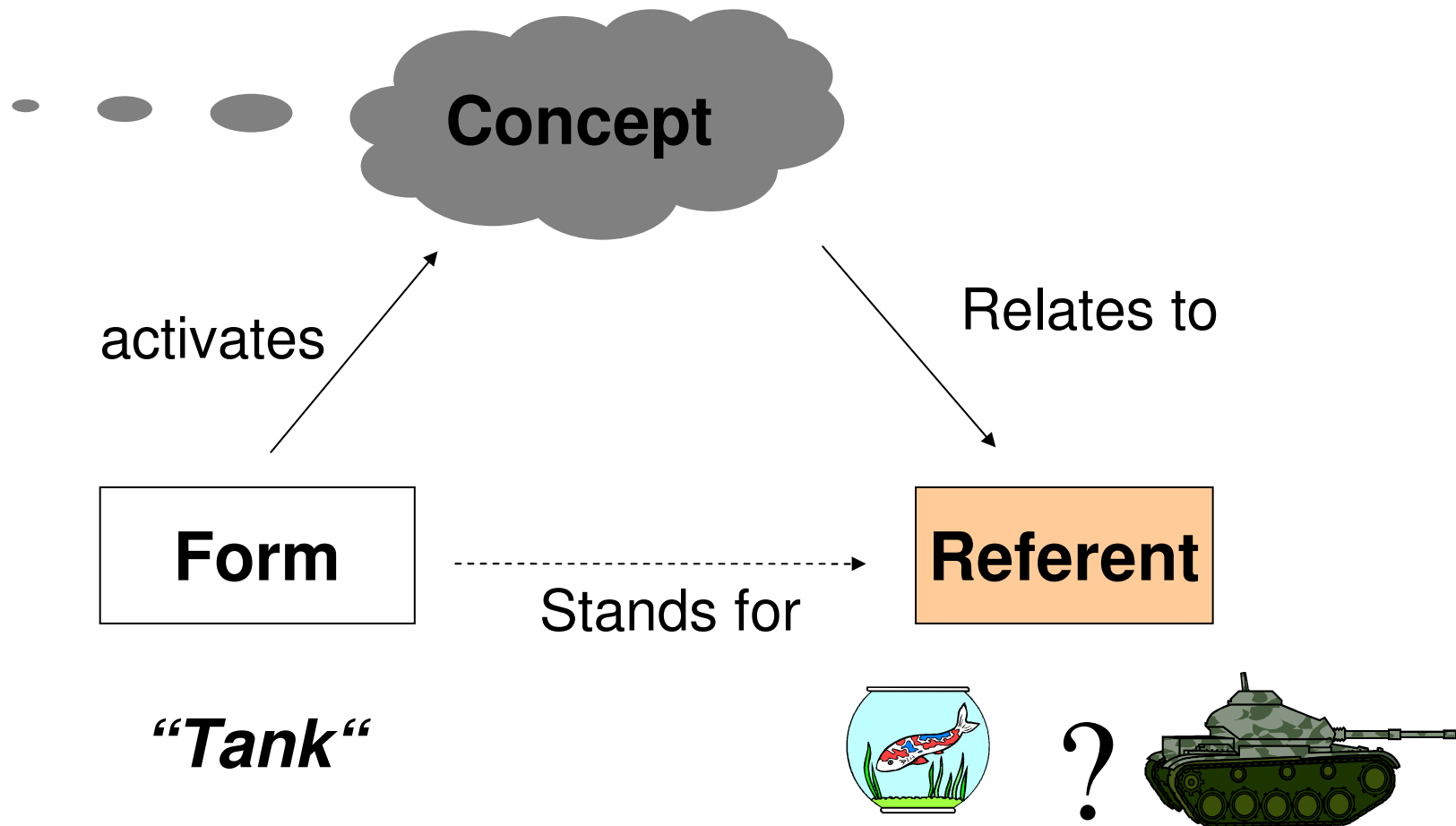
a philosophical discipline—a branch of philosophy that deals with the nature and the organisation of reality

- **Science of Being (Aristotle, *Metaphysics*, IV, 1)**
- **Tries to answer the questions:**

*What characterizes being?*

*Eventually, what is being?*

# Ontology in Linguistics



[Ogden, Richards, 1923]

# Ontology in Computer Science

- An ontology is an engineering artifact:
  - It is constituted by a specific vocabulary used to describe a certain reality, plus
  - a set of explicit assumptions regarding the intended meaning of the vocabulary.
- Thus, an ontology describes a formal specification of a certain domain:
  - Shared understanding of a domain of interest
  - Formal and machine manipulable model of a domain of interest

“An explicit specification of a conceptualisation”  
[Gruber93]

# Structure of an Ontology

Ontologies typically have two distinct components:

- Names for important concepts in the domain
  - **Elephant** is a concept whose members are a kind of animal
  - **Herbivore** is a concept whose members are exactly those animals who eat only plants or parts of plants
  - **Adult\_Elephant** is a concept whose members are exactly those elephants whose age is greater than 20 years
- Background knowledge/constraints on the domain
  - **Adult\_Elephants** weigh at least 2,000 kg
  - All **Elephants** are either **African\_Elephants** or **Indian\_Elephants**
  - No individual can be both a **Herbivore** and a **Carnivore**

# Example Ontology

The screenshot shows an ontology editor interface with the following components:

- Menu Bar:** File, Log, Reasoner, Help, Export
- Toolbar:** Icons for file operations, a green circle with 'DLE', a checkmark, and a refresh icon.
- Navigation Tabs:** Classes (selected), Properties, Individuals, Axioms, Container, Namespaces, Imports
- Classes List:** A scrollable list of classes including: adult\_elephant, african\_animal, african\_elephant (selected), animal, asian\_animal, big\_veggie, branch, carnivore, continent, country, elephant, giraffe, herbivore, hungry\_lion, indian\_elephant, kenyan\_elephant, large\_animal, leaf, and lion.
- Find:** A search input field.
- Class Details Panel:**
  - Name:** african\_elephant
  - Properties:** Radio buttons for SubclassOf and SameClassAs (selected).
  - Documentation:** "Elephants from Africa."
  - Classes:** A list containing the class 'elephant'.
  - Restrictions:** A table with columns 'type', 'property', and 'filler'. It contains one entry: 'has-class' (type), 'comes\_from' (property), and '(one-of Africa)' (filler).
- Status Bar:** /home/horrocks/excalibur/systems/OIEd/Ontologies/elephants

# Ontology Design and Deployment

- Given key role of ontologies in the Semantic Web, it will be essential to provide **tools** and **services** to help users:
  - Design and maintain high quality ontologies, e.g.:
    - **Meaningful** — all named classes can have instances
    - **Correct** — captured intuitions of domain experts
    - **Minimally redundant** — no unintended synonyms
    - **Richly axiomatised** — (sufficiently) detailed descriptions
  - Store (large numbers) of **instances** of ontology classes, e.g.:
    - Annotations from web pages
  - Answer **queries** over ontology classes and instances, e.g.:
    - Find more general/specific classes
    - Retrieve annotations/pages matching a given description
  - **Integrate** and align multiple ontologies

# Ontology Languages

- Wide variety of languages for “Explicit Specification”
  - Graphical notations
    - Semantic networks
    - Topic Maps (see <http://www.topicmaps.org/>)
    - UML
    - RDF
  - Logic based
    - Description Logics (e.g., OIL, DAML+OIL, OWL)
    - Rules (e.g., RuleML, LP/Prolog)
    - First Order Logic (e.g., KIF)
    - Conceptual graphs
    - (Syntactically) higher order logics (e.g., LBase)
    - Non-classical logics (e.g., Flogic, Non-Mon, modalities)
  - Probabilistic/fuzzy
- Degree of formality varies widely
  - Increased formality makes languages more amenable to machine processing (e.g., automated reasoning)



# Many ontology languages use “object oriented” model based on

- **Objects/Instances/Individuals**
  - Elements of the domain of discourse
- **Types/Classes/Concepts**
  - Sets of objects sharing certain characteristics
- **Relations/Properties/Roles**
  - Sets of pairs (tuples) of objects
- Such languages are/can be:
  - Well understood
  - Formally specified
  - (Relatively) easy to use
  - Amenable to machine processing

**Description Logics** are a family of such ontology languages